

ESGF: Compute Working Team Progress update & future roadmap



ESGF F2F Workshop, Washington, DC, December 2016

Charles Doutriaux
Tom Maxwell, Jason Boutte, Dan Duffy, Dean N.
Williams,
ESGF Compute Working Team

December 6th, 2016



Major Achievements

- General API for CWT Servers
 - WPS based with CWT extensions
 - Domain, Variable,
 - No Restriction on Server Side Implementation
 - Language Independent
- Toy Server (<http://aims2.llnl.gov>)
 - Open Source/Python-based: <https://github.com/ESGF/esgf-compute-wps>
- Several groups already started to independently to develop API compliant Servers
 - NASA (scala)
 - Ouranos (Birdhouse)
 - CMCC (Ophidia)
- Python End User API

Relevant Survey Responses

Question	# Responses	% Responded	Weight	Score
Access to large volumes of data with computational resources for server-side (i.e., remote) analysis and visualization	119	34.69%	4.22	1.46
Access to enough computational and storage resources	99	28.86%	3.89	1.12
Direct data delivery into ESGF computing systems from distributed data resources	95	27.70%	3.99	1.10
Reproducibility	106	30.90%	3.57	1.10
Web documentation	128	37.61%	3.89	1.46

Alignment with User Requirements

- **ESGF CWT Charge:** Develop general APIs for exposing ESGF distributed compute resources (such as computer clusters, cloud servers and HPCs) to multiple analysis tools
 - API - Well-defined interface to large-scale, distributed, data-proximal analytics and visualization capabilities for data accessible through ESGF.
 - Analytics Operations (canonical operations) - A set of analytical operations that can be accessible through the API for server-side and distributed analytics, such as sub-setting, averaging, variation and anomaly calculations, etc.
 - Compute Platform - Backend high-performance computational platforms to allow for both server-side processing capabilities and the ability to perform distributed analytics.
- The CWT is in direct alignment with the needs of the user community and their responses in the survey.

Roadmap to 2020 - APIs

- End-user API documentation (2017)
- Workflows (2017-2018)
- Services naming (2017-2018)
- Authentication (2017-2018) (if necessary)
- Caching (2017-2018)

Roadmap to 2020 - Features

- Implement Services Needed by Community (Ongoing)
- Authentication fully integrated (2017)
- Caching (2017-2018)
- Resource Management (2017-2018)
 - Is a user authorized to access data?
 - How much CPU/download is a user allowed?
- Pick from various implementation available on server (user can override this) (2017: via user-api, 2018: automated)
- Based on resources, auto pick best server from all available ones providing the requested service (2019: via api, 2020: automated)

Collaborations Needed

- Authentication (resources allocation, data access, etc...)
- Node Manager (to know status and holdings of all nodes)
- Install Team (for compute node install)

Resources

- Email: esgf-cwt@llnl.gov
- Webex meetings:
 - First Monday of the month: General Meeting
 - Third Monday of the month: Implementation Meeting
- Documentation
 - [Web](#) (requires login)
 - [API](#)
- Code (github)
 - Server: <https://github.com/ESGF/esgf-compute-wps>
 - End-user: <https://github.com/ESGF/esgf-compute-api>